



Barrackpore Rastraguru Surendranath College

Teaching Plan

Department of Computer Science

2022-23

NAME OF THE PROGRAMME

B.Sc. Honours with Computer Science

PROGRAMME OUTCOME

- ❖ Develop ability to analyze a problem, identify and define the computing requirements, which may be appropriate to its solution.
- ❖ To prepare students to undertake careers involving problem solving using computer science and technologies.
- ❖ An ability to apply knowledge of computing and mathematics appropriate to the discipline.
- ❖ An ability to identify, formulate, and develop solutions to computational challenges.
- ❖ An ability to design, implement, and evaluate a computational system to meet desired needs within realistic constraints.
- ❖ An ability to function effectively on teams to accomplish shared computing design, evaluation, or implementation goals.
- ❖ An understanding of professional, ethical, legal, security, and social issues and responsibilities for the computing profession.
- ❖ An ability to communicate and engage effectively with diverse stakeholders.
- ❖ An ability to analyze impacts of computing on individuals, organizations, and society.
- ❖ Recognition of the need for and ability to engage in continuing professional development.
- ❖ An ability to use appropriate techniques, skills, and tools necessary for computing practice.
- ❖ An ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computational systems in a way that demonstrates comprehension of the tradeoffs involved in design choices.
- ❖ An ability to apply design and development principles in the construction of software systems of varying complexity.

| Semester | | I | | | |
|-------------------------|---|-------------------|----------|--------------------------------|----|
| CourseTitle | ProgrammingFundamentalusingC/C++ | | | | |
| CourseCode | CMSACOR01T | Credit | 4 | | |
| CourseOutcome | Aftercompletion ofthecoursethestudents will beable to: <ol style="list-style-type: none"> 1. To understand procedure oriented language and object orientedlanguage,their advantages,disadvantagesandapplications. 2. To understand the use of data types, variables, arithmeticoperators,conditionalstatements andloop structures. 3. Tousestandardinput/out,fileinput/outputoperations, 4. To use static memory allocation, dynamic memory allocation,arrayand pointer. 5. To develop function-oriented programs and object orientedprogramsto solvebasic problems. | | | | |
| SchemeofInstruction | | | | | |
| TotalDuration | 60 | Class/Week | 4 | Hours/wee k | 4 |
| InstructionMode | BlendedMode(ICT+DirectTeaching) | | | | |
| SchemeofExaminatio n | | | | | |
| MaximumScore | 50 | Internal | 10 | EndSemester | 40 |
| CourseMapping | | | | | |
| Units | CourseContent | | | LectureHour(Cumulative) | |
| 1 | Introduction to C and C++ : (3 Lectures) Historyof Cand C++, Overview ofProceduralProgrammingandObject-Orientation Programming | | | 2 | |
| 1 | Usingmain()function, CompilingandExecuting SimpleProgramsinC++ | | | 3 | |

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| 2 | DataTypes,Variables,Constants,Operators andBasic I/O :(5 Lectures) Declaring, Defining and Initializing Variables,Scope of Variables, Using Named Constants,Keywords,DataTypes,CastingofDat aTypes, | 4 |
| 2 | Operators(Arithmetic,LogicalandBitwise), UsingCommentsinprograms | 6 |

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| 2 | Character I/O (getc, getchar, putc, putchar etc), Formatted and Console I/O (printf(), scanf(), cin, cout), Using Basic Header Files (stdio.h, iostream.h, conio.h etc) System Programs | 7 |
| 3 | Expressions, Conditional Statements and Iterative Statements: (5 Lectures) Simple Expressions in C++ (including Unary Operator Expressions, Binary Operator Expressions), Understanding Operators Precedence in Expressions | 9 |
| 3 | Conditional Statements (if construct, switch-case construct), Nested statement (conditional). | 1 1 |
| 3 | Understanding syntax and utility of Iterative Statements (while, do-while, and for loops), Use of break and continue in Loops, Nested Statements (Iterative). | 1 3 |
| 4 | Functions and Arrays: (10 Lectures) Basic concept, Utility of functions, Differentiating between Declaration and Definition of Functions, Functions returning value, Void functions, Inline Functions, Return data type of functions. | 1 4 |
| 4 | Functions parameters, Functions with variable number of Arguments, Call by Value, Call by Reference, Command Line Arguments/Parameters in Functions. | 1 6 |
| 4 | Creating and Using One Dimensional Arrays (Declaring and Defining an Array, Initializing an Array, Accessing individual elements in an Array, Manipulating array elements using loops), Use Various types of arrays (integer, float and character arrays/Strings), Searching elements, Sorting elements. | 1 9 |

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| 4 | Two-dimensional Arrays (Declaring, Defining and Initializing Two Dimensional Array, Working with Rows and Columns), Introduction to Multi-dimensional arrays . Matrix addition, Matrix multiplication, Inverse of a matrix, Introduction to Multi-dimensional arrays. | 2 2 |
| 5 | Derived Data Types (Structures and Unions): (3 Lectures) Understanding utility of structures and unions, Declaring, initializing and using simple structures and unions, Manipulating individual members of structures and unions | 2 4 |

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| 5 | Array of Structures, Individual data members as structures, Passing and returning structures from functions, Structure with union as members, Union with structures as members | 2 5 |
| 6 | Pointers and References in C++ : (7 Lectures) Understanding a Pointer Variable, Simple use of Pointers (Declaring and Dereferencing Pointer to simple variables), Problems with Pointers. | 2 7 |
| 6 | Pointers to Pointers, Pointers to structures, Passing pointers as function arguments, Returning a pointer from a function. | 2 9 |
| 6 | Using arrays as pointers, Passing array to functions | 3 1 |
| 6 | Basic concept, Pointers vs. References, Declaring and initializing references, Using references as function arguments and function return values. | 3 2 |
| | Class Test | 3 3 |
| 7 | Memory Allocation in C++ : (3 Lectures) Static and dynamic memory allocation. Differentiating between them, storage of variables in static and dynamic memory allocation. | 3 4 |
| 7 | use of malloc, calloc and free functions, use of new and delete operators. | 3 6 |
| 8 | File I/O, Preprocessor Directives : (4 Lectures) Basic concepts: Opening and closing a file (use ofstream, ifstream, ofstream and ifstream classes), Reading and writing Text Files, Using put(), get(), read() and write() functions, Random access in files, | 3 7 |
| 8 | Understanding the Preprocessor Directives (#include, #define, #error, #if, #else, #elif, #endif, #ifdef, #ifndef and #undef), Macros. | 3 9 |
| 9 | Using Classes in C++ : (7 Lectures) Principles of Object-Oriented Programming, Defining & Using Classes, Class Variables & Functions, Objects, Objects as par | 4 1 |

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| | ameters, SpecifyingtheProtectedandPrivateAccess. | |
| 9 | Basic concept,Class Constructors,Copy Constructors. | 4 3 |
| 9 | Functionoverloadingin classes,Constructor Overloading. | 4 4 |
| 9 | Basic concept,Template classesandtheiruses. | 4 5 |

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| | Seminar | 4 7 |
| 10 | Overview of Function Overloading and Operator Overloading: (5 Lectures) Need of Overloading functions and operators, Overloading functions by number and type of arguments, | 4 8 |
| 10 | Looking at an operator as a function call, Overloading Operators (including assignment operators, unary operators). | 5 1 |
| 11 | Inheritance, Polymorphism and Exception Handling: (8 Lectures) Introduction to Inheritance (Multi-Level Inheritance, Multiple Inheritance), | 5 3 |
| 11 | Polymorphism (Virtual Functions, Pure Virtual Functions), | 5 6 |
| 11 | Basics Exceptional Handling (using catch and throw, multiple catch statements), Catching all exceptions, Restricting exceptions, Rethrowing exceptions. | 5 8 |
| | Internal Assessment | 6 0 |

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| Semester | | I | |
| Course Title | Computer System Architecture | | |
| Course Code | CMSACOR02T | Credit | 4 |

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| Course Outcome | <p>By successful completion, students will have the knowledge and skills to:</p> <p>i) Understand and demonstrate computer architecture concepts related to design of modern processors, memories and I/Os.</p> <p>ii) Describe, analyze and evaluate the performance of basic computers.</p> <p>iii) To develop the concept of logic for assembly language programming.</p> | | | | |
| Scheme of Instruction | | | | | |
| Total Duration | (60) lectures | Class/Week | 4 | Hours/week | 4 |
| Instruction Mode | Face to face teaching process and also ICT based teaching-learning process. | | | | |
| Scheme of Examination | | | | | |
| Maximum Score | 50 | Internal | 8+2 | End Semester | 40 |
| Course Mapping | | | | | |
| Units | Course Content | | | Lecture Hour (Cumulative) | |

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| 1. | Introduction: Logic gates, Boolean algebra, combinational circuits, circuit simplification, flip- | 8 lectures |
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| | flops and sequential circuits, decoders, multiplexers, registers, counters and memory units. | |
| 2. | <p>Data Representation and Basic Computer Arithmetic: Number systems, complements, fixed and floating point representation, character representation, addition, subtraction, magnitude comparison, multiplication and division algorithms for integers.</p> | 10 lectures |
| 3. | <p>Basic Computer Organization and Design: Computer registers, bus system, instruction set, timing and control, instruction cycle, memory reference, input-output and interrupt, Interconnection Structures, Bus Interconnection design of basic computer.</p> | 13 lectures |
| 4. | <p>Central Processing Unit: Register organization, arithmetic and logical micro-operations, stack organization, microprogramme control. Instruction formats, addressing modes, instruction codes, machine language, assembly language, input output programming, RISC, CISC architectures, pipelining and parallel architecture.</p> | 15 lectures |
| 5. | <p>Memory Organization: Cache memory, Associative memory, mapping.</p> | 6 lectures |

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| 6. | Input-Output Organization: Input / Output: External Devices, I/O Modules, Programmed I/O, Interrupt-Driven I/O, Direct Memory Access, I/O Channels. | 8 lectures |
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| Semester | | II | |
| CourseTitle | ProgrammingsinJava | | |
| CourseCode | CMSACOR03 | Credit | 4 |
| CourseOutcome | <p>1. Developproblem-solvingandprogrammingskillsusingOOPconcept</p> <p>2. Develop theabilityto solve real-world problems usingJava</p> <p>3. DevelopefficientJavaappletsandapplicationsusingOOPconcept.</p> | | |
| SchemeofInstruction | | | |
| TotalDuration | 60 | Class/Week | 15 |
| | | Hours/week | 4 |
| InstructionMode | DirectTeaching | | |
| SchemeofExamination | | | |
| MaximumScore | 50 | Internal | 10 |
| | | EndSemester | 40 |
| CourseMapping | | | |
| Units | CourseContent | LectureHour(Cumulative) | |
| 1 | JavaArchitectureandFeatures,Understandingthesemantic and syntax differences between C++ andJava, Compiling and Executing a Java Program,Variables, Constants, Keywords Data Types,Operators (Arithmetic, LogicalandBitwise)and Expressions,Comments, | 2 | |
| 1 | Doing Basic Program Output, Decision MakingConstructs(conditionalstatementsandloops)andNesting, Java Methods (Defining, Scope, PassingandReturningArguments,TypeConversionand TypeandChecking,Built-inJavaClassMethods) | 4 | |

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| 2 | Creating&UsingArrays(OneDimensionandM ulti-dimensional), Referencing ArraysDynamically | 6 |
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| 2 | Java Strings: The Java String class, Creating & Using String Objects, Manipulating Strings, String Immutability & Equality, Passing Strings To & From Methods | 8 |
| 2 | String Buffer Classes. Simple I/O using System.out and the Scanner class, Byte and Character streams | 10 |
| 2 | Reading/Writing from console and files. | 12 |
| 3 | Principles of Object-Oriented Programming, Defining & Using Classes, Controlling Access to Class Members, Class Constructors | 14 |
| 3 | Method Overloading, Class Variables & Methods, Objects as parameters, final classes, Object class, Garbage Collection | 16 |
| 4 | Inheritance: (Single Level and Multi-level) | 18 |
| 4 | Method Overriding, Dynamic Method Dispatch, Abstract Classes | 20 |
| 4 | Interfaces and Packages | 22 |
| 4 | Extending interfaces and packages, Package and Class Visibility | 24 |
| 4 | Using Standard Java Packages (util, lang, io, net), | 26 |
| 4 | Wrapper Classes, Autoboxing/Unboxing | 28 |
| 4 | Enumerations and Metadata | 30 |
| | Class Test | 31 |
| 5 | Exception types, uncaught exceptions | 33 |
| 5 | throw, built-in exceptions | 35 |
| 5 | Creating your own exceptions | 37 |
| 5 | Multi-threading: The Thread class and Runnable interface, | 39 |
| 5 | creating single and multiple threads, Thread prioritization, synchronization and communication, suspending/resuming threads | 41 |
| 5 | java.net package, Overview of TCP/IP and Datagram programming | 43 |
| 5 | Accessing and manipulating databases using JDBC. | 45 |
| | Student Seminar | 48 |

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| 6 | JavaApplets:Introduction toApplets, Writing JavaApplets | 50 |
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| 6 | WorkingwithGraphics, IncorporatingImages&Sounds. | 52 |
| 6 | EventHandlingMechanisms,Listener Interfaces, AdapterandInner Classes. | 54 |
| 6 | The designandImplementationofGUIsusingtheA WT controls, Swing components of JavaFoundation Classes such as labels, buttons,textfields,layoutmanagers,menus,event sand listeners | 56 |
| 6 | Graphicobjectsfordrawingfiguressuchaslines, rectangles,ovals,usingdifferent fonts.Overviewofservlets. | 58 |
| 6 | InternalAssessment | 60 |

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| Semester | | SEMESTERII | |
| CourseTitle | DiscreteStructure | | |
| CourseCode | CMSACOR04T | Credit | 5 |

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| Course Outcome | <p>After completion of the course the students will be able to,</p> <ol style="list-style-type: none"> 1. Acquire knowledge and understanding of the terms, symbols, concepts, principles, processes, proofs, etc. of discrete mathematics. 2. Understand the fundamental structures like Sets, Relations and Functions. 3. Understand the concept of Growth of function and the related concept of asymptotic notations. 4. Develop skills to apply counting techniques like Permutation, Combination, Pigeonhole principle, Principle of Inclusion and Exclusion. 5. Appreciate Graph as a combinatorial structure and realize its vast applicability. 6. Relate a computational problem with a graph theoretic problem for its better understanding. 7. Identify the recurrence relations underlying in various computational problems. 8. Develop skills to solve recurrence relations by different techniques. 9. Understand the concepts of Propositional logic and relate them with other concepts. 10. Apply the mathematical knowledge in algorithm design and complexity analysis. | | | | |
| Scheme of Instruction | | | | | |
| Total Duration | 15 weeks | Class/Week | 4 | Hours/week | 4 |
| Instruction Mode | Direct Teaching (with ICT) + Tutorial | | | | |
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| MaximumScore | 50 | Internal | 0 | EndSemester | 50 |
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| Course Mapping | | |
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| Units | Course Content | Lecture Hour (Cumulative) |
| 1 | Set — Definition, Representation by diagrams, Operations. Laws of set theory. | 1 |
| 1 | Sets of numbers (finite and infinite sets, uncountably infinite sets). Powerset, Cartesian product of sets. | 3 |
| 1 | Principle of Inclusion and Exclusion (PIE): Illustration of PIE using 2/3/4 sets, General PIE. | 5 |
| 1 | Mathematical Induction: Basic idea, Solution of different types of problems — Set theoretic, Equations, Inequalities, Divisibility problems. | 7 |
| 1 | Binary relations: Properties — reflexivity, symmetry, transitivity, anti-symmetry, Closure. Equivalence relations, Partial Ordering Relations. | 9 |
| 1 | Functions: Definition, Properties: one-to-one, onto, bijection. Inverse of a function. Product of functions. | 11 |
| 1 | Permutation and Combination: Selecting ordered/unordered samples of k objects (with / without repetition) from a set of n objects. Binomial and multinomial theorem. | 13 |
| 1 | Pigeon-hole principle: Basic form and generalized form. Examples. | 15 |
| 2 | Growth of Functions: Illustration with examples. Asymptotic Notations — Introduction, usage and importance. | 17 |
| 2 | Summation approximation by Integrals formulas and properties: Illustration with sample problems | 19 |
| 2 | Bounding Summations | 21 |

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| 2 | ApproximationbyIntegrals | 23 |
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| 3 | Recurrence Relations: Introduction, categories(homogeneous,non-homogeneous),examples. | 25 |
| 3 | Problemsolvingbygeneratingfunctions—Basicconcepts. | 27 |
| 3 | Solution of Linear Recurrence Relations withconstant coefficients: Solution by characteristicequations/substitutionMethod/generatingfunction | 30 |
| 3 | RecurrenceTrees,MasterTheorem.Examples,uses. | 32 |
| | ClassTest | 33 |
| 4 | Graph Theory: Basic Terminology, Models andTypes,multigraphsandweightedgraphs,GraphRepresentation. | 35 |
| 4 | Graphisomorphism:Labeledgraphsand isomorphism.Illustrations.Unlabeledgraphs. | 37 |
| 4 | Connectivity in graphs: Paths and Cycles,EulerandHamiltonianPathsandCircuits. | 39 |
| 4 | Sub-graph,Complementofagraph.Definitions,properties,examples. | 41 |
| 4 | Trees:BasicTerminology,properties .IntroductiontoSpanningTrees. | 43 |
| 4 | PlanerGraphs:Planerrepresentation,Euler'sformula,Planarity-testing,Statementof Kuratowski'stheorem,Dualofaplanergraph. | 45 |
| 4 | Graph Coloring: Vertex-coloring, Chromaticnumber,Independencenumberandcli quenumber | 47 |
| | Studentseminar | 50 |

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| 5 | Propositional Logic: Introduction, Logic variables, Connectives, Truth table representation | 52 |
| 5 | Well-formed Formulas: Problems and their solution. | 54 |

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| 5 | Tautologies:Problemsandtheirsolution. | 56 |
| 5 | Equivalences,InferenceTheory:Explanation ,examples | 58 |
| | InternalAssessment | 60 |

| Semester | | III | | | |
|----------------------------|--|-------------------|----------------|--------------------------------|--------------|
| CourseTitle | DataStructure | | | | |
| CourseCode | CMSACOR05T | Credit | 4 | | |
| CourseOutcome | <p>Uponcompletion of thiscoursestudentwillbeableto</p> <p>a) UnderstandtheconceptofDynamicmemorymanagement,datatypes,algorithms, Big Onotation.</p> <p>b) Understandbasicdatastructuresuchasarrays,linkedlists,stacksand queues.</p> <p>c) Describethehashfunctionandconceptsofcollisionanditsresolutionmethods</p> <p>d) Solveproblem involving graphs,trees andheaps</p> <p>e) ApplyAlgorithmforsolvingproblemslikesorting,searching,insertionand deletion ofdata</p> | | | | |
| SchemeofInstruction | | | | | |
| TotalDuration | 60 Lectures | Class/Week | 4 | Hours/week | 4 |
| InstructionMode | InpersonteachingwithICTbasedteaching-learningprocedure | | | | |
| SchemeofExamination | | | | | |
| MaximumScore | 50(Theo) | Internal | 8 +2 (Theo) | EndSemester | 40 (Theo) |
| CourseMapping | | | | | |
| Units | CourseContent | | | LectureHour(Cumulative) | |

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| 1 | Arrays(5Lectures) | |
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| | Introduction to Array, 1D array, Indexing formula, Operations - Insertion, Deletion, Traversal, Merging, | 1 |
| | 2D array, Indexing formula, n-D array Indexing formula | 3 |
| | Sparse and Dense matrix, Representation of sparse matrix, Transpose of sparse matrix | 5 |
| 2 | Stacks (5 Lectures) | |
| | Implementation of stack using array, | 6 |
| | Applications of stack: Prefix, Infix and Postfix expressions, Utility and conversion of these expressions from one to another | 8 |
| | Limitations of Array representation of stack, Multistack | 10 |
| 3 | Linked Lists (10 Lectures) | |
| | Singly linked list: Insertion, Deletion, Traversal | 11 |
| | Polynomial representation and operations using singly linked list | 13 |
| | Doubly linked list: Insertion, Deletion, Traversal | 15 |
| | Circular linked list | 17 |
| | Self-organizing list, Skiplist | 19 |
| 4 | Queues (5 Lectures) | |
| | Array representation of Queue | 20 |
| | Linked representation of Queue | 22 |
| | DeQueue, Priority queue | 24 |
| 5 | Recursion (5 lectures) | |
| | Recursion: Developing definition, Simple problems and their implementation | 25 |
| | Advantages and Limitations of Recursion | 27 |

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| | (InternalStackImplementation) | |
| 6 | Trees(20Lectures) | |
| | IntroductiontoTree;Variousterminologies | 30 |
| | Binarytree:Insertion,Deletion | 32 |
| | Binarysearchtree:Insertion,Deletion | 34 |
| | RecursiveandIterativeTraversalsonBinary SearchTrees | 36 |
| | ThreadedBinary Trees(Insertion, Deletion, Traversals | 38 |
| | ThreadedBinary Trees(Insertion, Deletion, Traversals | 40 |
| | Height-Balanced Trees (AVL Tree): Introduction | 42 |
| | Height-BalancedTrees (AVLTree):Operations | 44 |
| | Height-BalancedTrees (AVLTree):Operations | 46 |
| | RevisionandDoubtclearing | 48 |
| 7 | SearchingandSorting(5Lectures) | |
| | LinearSearch,BinarySearch,Comparisonof LinearandBinarySearch | 50 |
| | SelectionSort, InsertionSort | 52 |
| | ShellSort,ComparisonofSortingTechniques | 54 |
| 8 | Hashing(5Lectures) | |
| | Introduction to Hashing, Hash function, Differenttypes | 55 |
| | Deleting from Hash Table, Efficiency of RehashMethods, Hash Table Reordering, Collision anditsresolution,ResolvingcollisionbyOpen Addressing | 57 |

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| Coalesced Hashing, Separate Chaining, Dynamic and Extendible Hashing, Choosing a | 60 |
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| HashFunction,PerfectHashingFunction | |
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| Semester | | III | | | |
|------------------------------|---|-------------------|----------|--------------------------------|----|
| CourseTitle | OperatingSystems | | | | |
| CourseCode | CMSACOR06T | Credit | 4 | | |
| CourseOutcome | After completion of the course the students will be able to: <ol style="list-style-type: none"> 1. To understand the services provided by and the design of an operating system. 2. To make aware of different types of Operating System and their services. 3. To understand the structure and organization of the file system. 4. To learn different process scheduling algorithms and synchronization techniques to achieve better performance of a computer system. 5. To understand what a process is and how processes are synchronized and scheduled. 6. To understand different approaches to memory management. 7. To know virtual memory concepts. 8. To learn secondary memory management. | | | | |
| Scheme of Instruction | | | | | |
| TotalDuration | 60 | Class/Week | 4 | Hours/week | 4 |
| InstructionMode | Blended Mode (ICT+ Direct Teaching) | | | | |
| Scheme of Examination | | | | | |
| MaximumScore | 50 | Internal | 10 | EndSemester | 40 |
| Course Mapping | | | | | |
| Units | CourseContent | | | LectureHour(Cumulative) | |
| 1 | Introduction: Basic OS functions, resource abstraction | | | 2 | |
| 1 | Types of operating systems | | | 3 | |
| 1 | Batch systems | | | 4 | |

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| 1 | Multiprogrammingsystems,timesharingsystems | 5 |
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| 1 | Operatingsystemsforpersonalcomputers&workstations | 7 |
| 1 | Processcontrol | 9 |
| 1 | Realtimesystems | 10 |
| 2 | OperatingSystemOrganization:Processorandusermodes | 11 |
| 2 | Kernels | 13 |
| 2 | SystemCalls | 15 |
| 2 | SystemPrograms | 16 |
| 3 | ProcessManagement:Systemview ofthe process and resources, process abstraction,processhierarchy | 19 |
| 3 | Threads,threadingissues | 21 |
| 3 | ThreadLibraries | 23 |
| 3 | ProcessScheduling,non-pre-emptive andpre-emptiveschedulingalgorithms | 28 |
| 3 | Concurrentandprocesses,Criticalsection | 29 |
| 3 | Semaphores,Methodsforinter-process communication | 31 |
| 3 | Deadlocks | 35 |
| | ClassTest | 36 |
| 4 | MemoryManagement:Physicalandvirtualaddressspace | 37 |
| 4 | Memoryallocationstrategies-fixedandvariable partitions | 39 |
| 4 | Paging | 42 |
| 4 | Segmentation | 43 |
| 4 | Virtual memory | 45 |
| | Seminar | 46 |
| 5 | FileandI/OManagement:Directorystructure | 50 |

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| 5 | Fileoperations | 51 |
| 5 | Fileallocationmethods | 53 |
| 5 | Devicemanagement | 56 |
| 6 | ProtectionandSecurity: Policymechanism,Authentication,Internalac cessAuthorization | 59 |
| | InternalAssessment | 60 |

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| Semester | | SEMESTERIII | |
| CourseTitle | ComputerNetworks | | |
| CourseCode | CMSACOR07T | Credit | 4 |

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| Course Outcome | After completion of the Course the students will be able to, <ol style="list-style-type: none">1. distinguish between data communication and computer network.2. learn about different layers in OSI reference model and TCP/IP protocol suite.3. apply various modulation, switching techniques and transmission media used.4. understand the services of data link layer and protocols.5. understand multiple access protocol along with Ethernet.6. learn about network layer and implement different routing protocols.7. apply and relate the concept of multiplexing and de-multiplexing techniques.8. learn about transport layer services and working principles of UDP, TCP/IP protocols and congestion control mechanisms.9. understand the functionalities of application layer and application layer protocols.10. apply networking knowledge in real-life environment. |
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| Scheme of Instruction | | | | | |
|------------------------------|--|-------------------|----|----------------------------------|----|
| Total Duration | 60 | Class/Week | 4 | Hours/week | 4 |
| Instruction Mode | Direct Teaching with ICT | | | | |
| Scheme of Examination | | | | | |
| Maximum Score | 50 | Internal | 10 | End Semester | 40 |
| Course Mapping | | | | | |
| Units | Course Content | | | Lecture Hour (Cumulative) | |
| 1 | Introduction to Computer Networks: Network Definition (Concepts, Real-life examples, Network operations, Graph representation) | | | 1 | |
| 1 | Network Classifications (LAN, MAN, WAN, PAN etc.) | | | 2 | |
| 1 | Network Topologies (Bus, Star, Ring, Tree, Mesh, Cube etc.) | | | 3 | |
| 1 | Network Protocol (Basic concepts, Service vs. Protocol, Connection-less and Connection-oriented service) | | | 4 | |
| 1 | Layered Network Architecture (Significance of layered network, Abstract Model) | | | 5 | |
| 1 | OSI Reference Model (Seven Layer OSI Model, Roles of each layer, protocol involves, service involves etc.) | | | 7 | |
| 1 | TCP/IP protocol suite (Five Layer TCP/IP protocol suite: Layer merging, description of each layer, protocol involves, comparison with OSI standard) | | | 8 | |
| 2 | Data Communication Fundamentals and Techniques: Analog and Digital signal (Data vs. Information, Definition: Analog data, Analog Signal, Digital data and Digital Signal) | | | 10 | |
| 2 | Data-rate Limits (Signal, Noise, Data rate, Bandwidth, Bit-rate, Baud rate etc.) | | | 11 | |
| 2 | Pulse code modulation (Analog-to-Digital Conversion: Sampling, Quantization and Encoding) | | | 12 | |

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| 2 | DigitaltoDigitallineEncodingSchemes (LineCoding:Uni- polarEncoding,PolarEncoding:NRZschemes(NRZ -LandNRZ- I),RZ,Manchester,DifferentialManchester,Bipolar | 14 |
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| | Encoding; BlockCodingetc.) | |
| 2 | ParallelandSerialTransmission(TransmissionModes:ParallelandSerialTransmissionSynchronousandAsynchronousSerialTransmission) | 15 |
| 2 | DigitaltoAnalogModulation(ASK,PSK,FSK,QPSK) | 16 |
| 2 | Multiplexingtechniques(FDM,TDM.WDM,CDMetc.) | 17 |
| 2 | Transmissionmedia(Unguidedmedia,Guidedmediawith examples) | 18 |
| 3 | NetworksSwitchingTechniquesandAccessMechanisms: CircuitswitchingandPacketswitching(Phases of Circuit Switch Connection,AdvantagesandDisadvantagesofCircuitSwitching;AdvantagesandDisadvantagesofPacketSwitching,Differencesbetweentwo techniques). | 20 |
| 3 | Connectionlessdatagramswitching,Connection-orientedmechanism(Datagrampacketswitching,basicideaaboutIP,TCP,UDPetc.,handshaking). | 22 |
| 3 | VirtualCircuitSwitching(Definition,Exampleprotocols,AdvantagesandDisadvantagesofvirtualcircuitswitching;Featuresandphase,Switched virtual circuit, Permanent virtual circuit,Routingover virtual circuit). | 24 |
| 3 | Dial-upmodems;Digitalsubscriberline;CableTVfordat transfer(Descriptionofeachsegment, workingprinciplesof eachtechnology,featuresandperformances). | 27 |
| 3 | ClassTest | 28 |
| 4 | Data Link Layer Functions and Protocol: Error detectionandErrorcorrectiontechniques(Detection:VRC,LRC,CRC,Checksum; Correction:Hammingcodeetc.) | 31 |
| 4 | DataLinkControl(LineDiscipline,ENQ/ACK;Poll/Select;Flowcontrol:Stop&Wait,Sliding window). | 33 |
| 4 | ErrorRecoveryprotocols(StopandwaitARQ, go-back-nARQ) | 35 |

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| 4 | PointtoPointProtocolon Internet(HDLC) | 36 |
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| 4 | Seminar | 38 |
| 5 | Multiple Access Protocol and Networks: CSMA/CD protocols (Congestion, Collision, CSMA, CSMA/CD, CMSA/CA etc.) | 40 |
| 5 | Ethernet LANS (Persistent Strategies: 0-persistent, 1-persistent and p-persistent; IEEE 802.3 (Ethernet), Thick net, Thin net etc.) | 42 |
| 5 | Connecting LAN and back-bone networks (Repeaters, Hubs, Switches, Bridges (Static and Transparent), Router and Gateway etc.) | 43 |
| 6 | Networks Layer Functions and Protocols: Routing (Network layer basic, Routing strategies: Non-Adaptive and Adaptive routing strategies). | 44 |
| 6 | Non-Adaptive Routing (Flooding, Damming, Selective flooding, Flow based routing etc.) | 46 |
| 6 | Adaptive Routing (Distance Vector routing, Link state routing, Hierarchical Routing, Multi-destination routing etc.) | 48 |
| 6 | Network Layer protocol (IP, IPV4, ICMP, IGMP etc.) | 49 |
| 7 | Transport Layer Functions and Protocols: Transport services (Error and Flow control, Process-to-Process delivery) | 50 |
| 7 | Congestion control algorithm (Leaky bucket algorithm, Token bucket algorithm, chokes packets) | 51 |
| 7 | Connection oriented and Connectionless protocol (Connectionless protocol: UDP; connection-oriented protocol: TCP, IP datagram) | 53 |
| 7 | Connection establishment and release (TCP/IP protocol working principle, three way handshaking etc.) | 55 |
| 8 | Overview of Application layer protocol: DNS (Overview, Structure, domain etc.) | 57 |
| 8 | WWW and Http (Definition, Working principle, Webpage, Web-Server, HTTP secure etc.) | 59 |
| 8 | Internal Assessment | 60 |

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| Semester | SEMESTERIII |
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|----------------------------|---|-------------------|----------|--------------------------------|---|
| CourseTitle | ProgramminginPython | | | | |
| CourseCode | CMSSECO1M | Credit | 2 | | |
| CourseOutcome | <p>Aftercompletionofthecoursethestudentswillbeableto,</p> <ol style="list-style-type: none"> 1. Acquireknowledgeandunderstandingofproblemsolvingusingaprogramminglanguage. 2. Understandthefundamentaltechniquesofprogram design like flowchart, decision table,algorithms. 3. Understandterms,symbols,concepts,principles,processesofprogramminginPython. 4. Developskillstosolveprogrammingassignments using Python language. | | | | |
| SchemeofInstruction | | | | | |
| TotalDuration | 15 weeks | Class/Week | 2 | Hours/week | 2 |
| InstructionMode | DirectTeaching(withICT)+Practical | | | | |
| MaximumScore | | | | | |
| MaximumScore | 25 | Internal | 25 | EndSemester | 0 |
| CourseMapping | | | | | |
| Units | CourseContent | | | LectureHour(Cumulative) | |
| 1 | Planning a Computer Program: Concept ofproblemsolving,Problemdefinition,Programdesign, Debugging, Types of errors inprogramming,Documentation. | | | 2 | |

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| 2 | Techniques of Problem Solving: Flowchart, decision table, algorithms. Structured programming concepts. Programming methodologies — top-down and bottom-up programming. | 4 |
| 3 | Overview of Programming: Structure of a Python Program, Elements of Python. | 6 |
| 4 | Introduction to Python: Python Interpreter, Using Python as a calculator, Python shell, Indentation. Atoms, Identifiers and keywords, Literals, Strings, | 8 |
| 4 | Operators: various category — Unary, binary, ternary. Python operators: Arithmetic, Relational, Logical or Boolean, Assignment, Bit wise, Increment or Decrement operator. | 10 |
| 5 | Creating Python Programs: Input and Output Statements, Control statements: Branching, Looping | 12 |
| 5 | Conditional Statements, Exit function. Difference between break, continue and pass. Functions, default arguments. | 14 |
| | Class Test | 15 |
| | Student seminar | 18 |
| | Internal Assessment | 20 |

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| Semester | | IV | |
| Course Title | Design and Analysis of Algorithms Lab | | |
| Course Code | CMSACOR08T | Credit | 4 |

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| Course Outcome | After completion of the course the students will be able to: 6. Write different types of algorithms (like iterative, recursive) and pseudocodes and evaluate their |
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| | <p>performances.</p> <p>7. Familiar with Existing algorithm design techniques like Iterative method, Greedy method, Divide and Conquer, Dynamic Programming.</p> <p>8. Familiar with existing sorting and searching methods and their applications.</p> <p>9. Compare different sorting and searching techniques, their advantages, disadvantages, and computational complexity.</p> <p>10. Apply algorithm design techniques to solve new problems and also find their complexity.</p> <p>11. Design new algorithm design techniques for solving real world problems.</p> |
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| Scheme of Instruction |
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| Total Duration | 60 | Class/Week | 4 | Hours/week | 4 |
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| Instruction Mode | Blended Mode (ICT + Direct Teaching) |
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| Scheme of Examination |
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| Maximum Score | 50 | Internal | 10 | End Semester | 40 |
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| Course Mapping |
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| Units | Course Content | Lecture Hour (Cumulative) |
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| 1 | Introduction: (5 Lectures) Algorithm Definition and Characteristics, Representations. Pseudocode, Iteration and Recursion. | 2 |
| 1 | Big "oh" (O), Omega (Ω), Theta notation (Θ) | 3 |

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| 1 | Analysis techniques of Algorithms(spaceand time complexity), Correctness ofAlgorithm. | 4 |
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| 2 | Algorithm Design Techniques: (8Lectures) Basicconcept,Iterativetechniques, recursion | 6 |
| 2 | Introduction and Basic Method, BinarySearch,FindingMax.andMinele ment, MergeSort. | 7 |
| 2 | BasicMethod,Multistagegraphs,Allpairssh ortest path problem, Single- sourceshortestpath,LCS,Optimal Binarysearch trees,TheTravelingsalesmanproblem. | 8 |
| 2 | Basic Method, Knapsack Problem , Treevertex splitting Job sequencing with deadlines , Minimum-cost spanning trees ,Kruskal's algorithm, Optimal storage ontapesOptimalmergepattern,SingleSour ce ShortestPathProblem. | 11 |
| 3 | Sorting and Searching Techniques : (20Lectures) Bubble Sort, Insertion Sort, Selection sort,MergeSort,complexityanalysis | 14 |
| 3 | Medians&OrderStatistics | 19 |

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| 3 | Sorting in Linear Time- Bucket Sort, RadixSortandCountSort,complexityanalysis. | 21 |
| 3 | SearchingTechniques-Linearsearch, Binarysearch,complexityanalysis. | 26 |

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| 3 | Advanced Sorting techniques- Heap Sort,Quick Sort,complexityanalysis; | 29 |
| 4 | Lower Bounding Techniques:(5 Lectures) Decision trees | 34 |
| 4 | Decision tree of bubblesort,selection sort, finding maximum and minimum etc | 36 |
| | Class Test | 38 |
| 5 | Balanced Trees:(7 Lectures) Basic concept of tree, Binary tree, Balanced tree. | 39 |
| 5 | Red-Black tree, create a red-black tree. | 41 |
| 5 | Insert, delete and search a node from Red-Black tree. | 43 |
| 6 | Advanced Analysis Technique: (5 Lectures) Amortized analysis | 46 |
| 6 | Accounting method, Potential method. Problem solving. | 48 |
| | Seminar | 50 |
| 7 | Graphs:(5 Lectures) Concept of Graph, Breadth First Search(BFS) and its application. | 51 |
| 7 | Depth First Search (DFS) and its Applications. | 53 |
| 7 | Minimum Spanning Trees, prim's Algorithm, Kruskal's Algorithm. | 54 |
| 8 | String Processing:(5 Lectures) String matching problem, NAIVE Algorithm | 56 |
| 8 | KMP Technique, Pattern matching, LSP Table, KMP Algorithm and its applications. | 58 |

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| | InternalAssessment | 60 |
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| Semester | | IV | | | |
| CourseTitle | SoftwareEngineeringTheory:60Lectures | | | | |
| CourseCode | CMSACOR09T | Credit | 4 | | |
| CourseOutcome | <p>By successful completion, students will have the knowledge and skills to:</p> <ol style="list-style-type: none"> 1. To learn software engineering lifecycle by demonstrating competence in communication, planning, analysis, design, construction, and deployment. 2. Students are able to work in one or more significant application domains. 3. Students can work as an individual and as part of a multidisciplinary team to develop a quality software. 4. Students can demonstrate an ability to use the techniques and tools necessary for engineering practice. | | | | |
| Scheme of Instruction | | | | | |
| TotalDuration | 60 lectures | Class/Week | 4 | Hours/week | 4 |
| InstructionMode | Face to face teaching process and also ICT based teaching-learning process. | | | | |
| Scheme of Examination | | | | | |
| MaximumScore | 50 | Internal | 8+2 | EndSemester | 40 |

CourseMapping

| Units | CourseContent | LectureHour(Cumulative) |
|-------|--|-------------------------|
| 1. | <p>Introduction:TheEvolvingRoleofSoftware,S oftware Characteristics, Changing Nature ofSoftware, Software Engineering as a LayeredTechnology, Software Process Framework,Framework and Umbrella Activities, ProcessModels, Capability Maturity Model Integration(CMMI).</p> | 8Lectures |
| 2. | <p>Requirement Analysis Software:Requirement Analysis, Initiating RequirementEngineering Process, Requirement Analysis andModelingTechniques,FlowOrientedModeli ng,Need for SRS, Characteristics and ComponentsofSRS.</p> | 10Lectures |
| 3. | <p>Software Project Management :EstimationinProjectPlanningProcess,Project Scheduling.</p> | 8Lectures |
| 4. | <p>RiskManagement:SoftwareRisks,RiskI dentification, Risk Projection and RiskRefinement,RMMM Plan.</p> | 8Lectures |
| 5. | <p>Quality Management: Quality Concepts,SoftwareQualityAssurance,Software Reviews,MetricsforProcess andProjects.</p> | 8Lectures |

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| 6. | Design Engineering: Design Concepts, Architectural Architecture, Data Design at the | 10 Lectures |
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| | Design Elements, Software Architectural Levels and Component Level, Mapping of Data Flow into Software Architecture, Modeling Component Level Design. | |
| 7. | Testing Strategies & Tactics: Software Testing Fundamentals, Strategic Approach to Software Testing, Test Strategies for Conventional Software, Validation Testing, System testing, Black-Box Testing, White-Box Testing and their type, Basis Path Testing. | 8 Lectures |

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| Semester | | SEMESTER IV | |
| Course Title | Database Management Systems Theory | | |
| Course Code | CMSACOR10T | Credit | 4 |

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| Course Outcome | <p>After completion of the course the students will be able to,</p> <ol style="list-style-type: none"> 1. understand the basic concepts and various data model used in database design E-R modelling concepts and architecture use. 2. demonstrate the logical design of the database systems using relational data modelling concepts along with database integrity constraints. 3. apply relational database theory and be able to describe relational algebra expression, tuple and domain relation expression for designing database queries. 4. understand the use of functional dependencies and learn to perform normalization processes, dependency preservation rules like loss-less and lossy decomposition, used in database design. 5. apply and relate the concept of transaction, |
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| | <p>concurrency control and recovery in database.</p> <p>6. gain knowledge over physical database and indexing technique used in physical database design.</p> | | | | |
|------------------------------|---|-------------------|----|----------------------------------|----|
| Scheme of Instruction | | | | | |
| Total Duration | 60 | Class/Week | 4 | Hours/week | 4 |
| Instruction Mode | Direct Teaching with ICT | | | | |
| Scheme of Examination | | | | | |
| Maximum Score | 50 | Internal | 10 | End Semester | 40 |
| Course Mapping | | | | | |
| Units | Course Content | | | Lecture Hour (Cumulative) | |
| 1 | Introduction: Basic concepts (Database system introduction, Applications, Purpose of Database System etc.) | | | 1 | |
| 1 | Characteristic of database approach (View of Data, Data Abstraction, Instances and Schema) | | | 2 | |
| 1 | Data models (Network, Object oriented, Relational, Distributed, Centralized, Multimedia, Hyperfile etc.) | | | 4 | |
| 1 | Database system architecture and data Independence (Three tier architecture, Physical and logical data independencies with examples) | | | 6 | |
| 2 | Entity Relationship (ER): Entity types (Entities-Weak and Strong, Attributes-Single valued, multi valued, multiple, composite, complex, inherited etc.) | | | 8 | |
| 2 | Relationships (Cardinality, Mapping: one-to-one, one-to-many, many-to-one and many-to-many; Association etc.) | | | 10 | |
| 2 | Constraints (Domain constraints, Key constraints, Null values, Entity integrity: Key, Super key, Candidate key. Alternate key, Primary key etc.; Referential integrity (Foreign key) and other useful database constraints. | | | 12 | |

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| 2 | ReallifeexamplesforE-Rmodellingperspective (componentsofE-Rmodelling,DesignE- Rdiagramfordifferentreal lifeperspective) | 14 |
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| 3 | Relation Data Model: Introduction and Concepts (Tuple, fields and record etc.) | 16 |
| 3 | Relational model concepts (Concept Design, Relational Model Structure and Database Schema, Keys and Schema Diagrams) | 18 |
| 3 | Relational constraints (Types of constraints in RDBMS, RDBMS-Domain Integrity Constraint, and Referential Integrity-etc.) | 20 |
| 3 | Relational algebra (Basic idea, Relational Query Languages, Different Relational Operator etc.) | 23 |
| 3 | Relational algebra (Relational calculus, Tuple relational Calculus and Domain relational calculus) | 24 |
| 3 | Relational algebra (solving different queries by using relational algebra) | 26 |
| 3 | SQL queries (Introduction to DDL, DML, DCL, TCL etc) | 27 |
| 3 | SQL queries (Aggregate Functions, GROUP BY-HAVING, Order By, Nested Subqueries etc.) | 30 |
| 3 | Join, Equi-join, theta join, division based nested queries etc.) | 33 |
| 3 | Class Test | 34 |
| 4 | Database design: Mapping (Cardinality of database with examples) | 35 |
| 4 | E-R/EE-R model to relational database (E-R Design Issues- Concept Design, Conceptual Design for any organization, Practice with different example E-R) | 38 |
| 4 | Functional dependencies (Dependent, determinant, Definition of FD, Full FD, Partial FD, Mutual FD, Transitive FD etc., Armstrong's axiom etc.) | 40 |
| 4 | Functional dependencies (closure finding algorithm, Identification of keys-candidate keys and primary key etc.) | 42 |
| 4 | Normal forms (upto BCNF) (anomalies in database design, requirement of normalization, different normal forms like 1NF, 2NF, 3NF and BCNF with examples) | 44 |
| 4 | Normalization (Conversion of un-normalized | 45 |

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| | DBMS to normalized DBMS) | |
| 4 | Decomposition (decomposition preservation rules, lossless and lossy decomposition, lossless and lossy decomposition testing rules) | 47 |
| 4 | Seminar | 49 |

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| 5 | Transaction Processing: ACID properties(Transaction Concept, TransactionState-ImplementationofACID propertyetc.) | 50 |
| 5 | Concurrencycontrol(ConcurrentExecutions,Serializability,Recoverability,Testingforserializability,Lock-BasedProtocols,TimestampBasedProtocols). | 52 |
| 6 | FileStructureandIndexing: Fileorganization (Orderedfile,Unorderedfile,Heap filesetc.) | 54 |
| 6 | SearchingtechniquesinFile(Indexing) (Primaryindex,secondaryindex,clusteringindexetc.;Sparseindexand dense index) | 57 |
| 6 | Multilevelindexing(Datastructuresof bothB-TreesandB+Tree,OperationsonB-TreeandB+Tree-Insertion,Deletionofitems) | 59 |
| 7 | InternalAssessment | 60 |

| Semester | | III | | | |
|----------------------------|---|-------------------|----------|-------------------|---|
| CourseTitle | RProgramming | | | | |
| CourseCode | CMSSECO2M | Credit | 2 | | |
| CourseOutcome | <p>Uponcompletionofthis coursestudentswill beableto-</p> <ol style="list-style-type: none"> 1. ExplaincriticalRprogrammingconcepts 2. Demonstratethehow toinstalland configure RStudio 3. ApplyOOPconcepts inRprogramming 4. Explaintheuseofdatastructureandloopfunctions 5. Analyse data and generate reports based on thedata 6. Applyvariousconceptstowriteprograms inR | | | | |
| SchemeofInstruction | | | | | |
| TotalDuration | 30 | Class/Week | 2 | Hours/week | 2 |
| InstructionMode | InpersonteachingwithICTbasedteaching-learningprocedure | | | | |

| Scheme of Examination | | | | | |
|------------------------------|----|-----------------|------|---------------------|--|
| Maximum Score | 25 | Internal | 20+5 | End Semester | |

| CourseMapping | | |
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| Units | CourseContent | LectureHour(Cumulative) |
| 1 | Introduction Overview andHistoryof R,GettingHelp,Data Types,Subsetting,VectorizedOperations, Readingand WritingData | 5 |
| 2 | ControlStructures Decisionmaking: BranchingandLooping | 10 |
| 3 | Functions User- definedfunctions,lapply,tapply,split,mappl y, apply | 20 |
| 4 | Codingstandards | 25 |
| 5 | Scopingrules, Debuggingtools, Simulation | 30 |

| Semester | | V | |
|---------------------------------|---|---------------|----------|
| CourseTitle | InternetTechnology | | |
| CourseCode | CMSACOR11 | Credit | 4 |
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| CourseOutcome | 1. Developproblem- solvingandprogrammingskillsusingOOPconcept 2. Developtheabilityto solve real-world problems usingJava 3. DevelopefficientJavaappletsandapplicationsusingOOPc oncept. | | |
| SchemeofInstructio n | | | |

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| TotalDuration | 60 Hours | Class/Week | 4 | Hours/week | 4 |
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| InstructionMode | DirectTeaching | | | | |
| SchemeofExamination | | | | | |
| MaximumScore | 50 | Internal | 10 | EndSemester | 40 |
| CourseMapping | | | | | |
| Units | CourseContent | | | LectureHour(Cumulative) | |
| 1 | Java:UseofObjects | | | 2 | |
| 1 | Java: Array | | | 3 | |
| 2 | Java:ArrayListclass | | | 5 | |
| 2 | JavaScript: Datatypes,operators, | | | 7 | |
| 2 | JavaScript: functions | | | 9 | |
| 2 | JavaScript: controlstructures | | | 11 | |
| 2 | JavaScript: events | | | 13 | |
| 2 | JavaScript: events | | | 15 | |
| 2 | JavaScript: event handling | | | 17 | |
| 2 | JavaScript: event handling | | | 19 | |
| 3 | JDBCFundamentals | | | 21 | |
| 3 | EstablishingConnectivityandworkingwith connectioninterface, | | | 23 | |
| 3 | Workingwith statements | | | 25 | |
| 3 | CreatingandExecutingSQLStatements | | | 27 | |
| 3 | WorkingwithResultSetObjects. | | | 29 | |
| | ClassTest | | | 30 | |
| 4 | JavaServerPages, | | | 32 | |
| 4 | HTTPandServletBasics,TheProblemwith Servlets, | | | 34 | |
| 4 | AnatomyofaJSPPage, JSPProcessing, JSP ApplicationDesignwithMVC, | | | 36 | |

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| 4 | SettingUptheJSPEnvironment,ImplicitJSP Objects | 38 |
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| 4 | Conditional Processing, Displaying Values, Using an expression to Set an Attribute, | 40 |
| 4 | Declaring Variables and Methods, Error Handling and Debugging | 42 |
| 4 | Sharing Data Between JSP Pages, Requests, and Users | 44 |
| 4 | Database Access | 46 |
| | Student Seminar | 49 |
| 5 | Java Beans Fundamentals, | 51 |
| 5 | JAR files, | 53 |
| 5 | Developing a simple Bean | 55 |
| 5 | Connecting to DB | 57 |
| | Internal Assessment | 60 |

| Semester | | V | | | |
|------------------------------|--|-------------------|----------|---------------------|----|
| Course Title | Theory of Computations | | | | |
| Course Code | CMSACOR12T | Credit | 6 | | |
| Course Outcome | After completion of the course the students will be able to: <ol style="list-style-type: none"> 1. Understand the equivalence between non-deterministic finite automata and deterministic finite automata. 2. Understand the equivalence between context-free grammars and non-deterministic push down automata. 3. Appreciate the power of the Turing machine as an abstract automaton that describes computation effectively and efficiently. 4. To identify the undecidable problem | | | | |
| Scheme of Instruction | | | | | |
| Total Duration | 75 | Class/Week | 6 | Hours/week | 6 |
| Instruction Mode | Blended Mode (ICT + Direct Teaching) | | | | |
| Scheme of Examination | | | | | |
| Maximum Score | 75 | Internal | 25 | End Semester | 50 |
| Course Mapping | | | | | |

| Units | CourseContent | LectureHour(Cumulative) |
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| 1 | Languages: Alphabets,string,language | 2 |
| 1 | BasicOperationsonlanguage | 5 |
| 1 | Concatenation | 7 |
| 1 | KleeneStar | 10 |
| 2 | FiniteAutomataandRegularLanguages: RegularExpressions(withArden'sTheorem) | 16 |
| 2 | TransitionGraphs, | 17 |
| 2 | Deterministicandnon-deterministicfinite automata | 21 |
| 2 | NFAto DFA Conversion, (with MealyMoore Machines) | 26 |
| 2 | Regularlanguagesandtheirrelationshipwith finiteautomata | 27 |
| 2 | Pumpinglemma | 29 |
| 2 | Closurepropertiesofregularlanguages | 30 |
| 2 | Tutorial | 35 |
| 3 | Contextfreelanguages: Contextfreegrammars | 36 |
| 3 | Parsetrees | 38 |
| 3 | Ambiguitiesingrammarsandlanguages | 39 |
| 3 | Propertiesofcontextfree languages | 42 |
| 3 | Normalforms(CNFandGreibach NF) | 44 |
| 3 | PumpingLemma | 46 |
| 3 | Pushdownautomata(Deterministic andNon-deterministic) | 50 |
| 3 | Tutorial | 55 |
| | ClassTest | 56 |
| 4 | TuringMachinesandModelsof Computations: RAM | 57 |
| 4 | TuringMachineasamodelofcomputation | 60 |
| 4 | UniversalTuringMachine | 61 |

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| 4 | Language acceptability | 62 |
| 4 | Decidability | 64 |
| 4 | Halting problem | 65 |
| 4 | Recursively enumerable and recursive languages | 67 |
| 4 | Unsolvability problems | 69 |
| 4 | Tutorial | 74 |
| | Internal Assessment | 75 |

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| Semester | | V | |
| Course Title | Microprocessor Theory: 60 Lectures | | |
| Course Code | CSMADSE01T | Credit | 4 |
| Course Outcome | <p>At the completion of the course, students will be able to</p> <ol style="list-style-type: none"> 1. Describe the architectures of 8085 and 8086 microprocessors and to draw timing diagrams. 2. Write assembly language programs using 8085 and 8086. 3. Distinguish between the different modules of operation of microprocessors. 4. Interface peripheralsto 8085 and 8086. 5. Evaluate the appropriateness of a memory expansion interface based on the address reference with particular application. 6. Apply the above concepts to real world electrical and | | |

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| | electronics problems and applications. | | | | |
| Scheme of Instruction | | | | | |
| Total Duration | 60 Lectures | Class/Week | 4 | Hours/week | 4 |
| Instruction Mode | Face to face teaching process and also ICT based teaching-learning process. | | | | |
| Scheme of Examination | | | | | |
| Maximum Score | 50 | Internal | 8+2 | End Semester | 40 |
| Course Mapping | | | | | |
| Units | Course Content | | | Lecture Hour (Cumulative) | |
| 1. | Microprocessor architecture: Internal architecture, system bus architecture, memory and I/O interfaces. . | | | 20 Lectures | |
| 2. | Microprocessor programming: Register Organization, instruction formats, assembly language programming. | | | 20 Lectures | |
| 3. | Interfacing: Memory address decoding, cache memory and cache controllers, I/O interface, keyboard, display, timer, interrupt controller, DMA controller, video controllers, communication interfaces. | | | 20 Lectures | |

| Semester | | | |
|------------------------|--|-------------------------|----------|
| CourseTitle | DataMining | | |
| CourseCode | CSMADSE02T | Credit | 4 |
| CourseOutcome | Afterundergoingthecourse,Studentswill beabletounderstand: <ul style="list-style-type: none"> - Extractknowledgeusingdataminingtechniques - Adapttonewdataminingtools. - Explaintheanalyzingtechniquesofvariousdataminingtasks. - Comparedifferentapproachesofdataminingtechnologies. | | |
| SchemeofInstruction | | | |
| TotalDuration | 60 | Class/Week | 4 |
| | | Hours/week | 4 |
| InstructionMode | BothonlineandOffline | | |
| SchemeofExamination | | | |
| MaximumScore | 50 | Internal | 10 |
| | | EndSemester | 40 |
| CourseMapping | | | |
| Units | CourseContent | LectureHour(Cumulative) | |
| 1. | Overview | | |
| | Predictivedataminingtechniques | 4(4) | |
| | descriptivedataminingtechniques | 4(8) | |
| | supervisedlearningtechniques | 5 (13) | |
| | Unsupervisedlearningtechniques | 5 (18) | |
| | processofknowledgediscoveryindatabases | 4 (22) | |
| | pre-processingmethods | 3 (25) | |
| 2. | DataMiningTechniques | | |
| | AssociationRuleMining | 5 (30) | |
| | classificationtechniques | 6 (36) | |
| | Regressiontechniques | 6 (42) | |

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| | clustering | 5 (47) |
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| | Scalability | 4 (51) |
| | datamanagementissuesindataminingalgorithms | 5 (56) |
| | measuresofinterestingness | 4 (60) |

| Semester | | | | | |
|----------------------------|--|-------------------|----------|--------------------------------|----|
| CourseTitle | ArtificialIntelligence | | | | |
| CourseCode | CMSACOR13T | Credit | 4 | | |
| CourseOutcome | Onsuccessfulcompletionofthiscoursestudentswillbeableto: <ul style="list-style-type: none"> - DefinetheconceptofArtificialIntelligence. - applyArtificialIntelligencetechniquesforproblemsolving. - Evaluate the advantages, disadvantages, challenges, andramificationsof human–Alaugmentation. | | | | |
| SchemeofInstruction | | | | | |
| TotalDuration | 60 | Class/Week | 4 | Hours/week | 4 |
| InstructionMode | BothonlineandOffline | | | | |
| SchemeofExamination | | | | | |
| MaximumScore | 50 | Internal | 10 | EndSemester | 40 |
| CourseMapping | | | | | |
| Units | CourseContent | | | LectureHour(Cumulative) | |
| 1 | Introduction | | | | |
| | IntroductiontoArtificialIntelligence | | | 1(1) | |
| | BackgroundandApplications | | | 1(2) | |
| | TuringTest andRationalAgentapproachesto AI | | | 1(3) | |
| | IntroductiontoIntelligentAgents, | | | 1(4) | |

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| | Structure,behaviorandenvironmentof Intelligentagent | 2(6) |
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| 2. | Problem Solving and Searching Techniques | |
| | Problem Characteristics and Production Systems | 1 (7) |
| | Control Strategies | 1 (8) |
| | Breadth First Search | 1 (9) |
| | Depth First Search | 1 (10) |
| | Hill climbing and its Variations | 3 (13) |
| | Heuristics Search Techniques: Best First Search | 2 (15) |
| | A* algorithm | 3 (18) |
| | Constraint Satisfaction Problem | 2 (20) |
| | Means-End Analysis | 2 (22) |
| | Introduction to Game Playing | 1 (23) |
| | Min-Max and Alpha-Beta pruning algorithms. | 3 (26) |
| 3. | Knowledge Representation | |
| | Introduction to First Order Predicate Logic | 4 (30) |
| | Resolution Principle | 3 (33) |
| | Unification | 2 (35) |
| | Semantic Nets | 2 (37) |
| | Conceptual Dependencies | 2 (39) |
| | Frames | 1 (40) |
| | and Scripts | 1 (41) |
| | Production Rules | 1 (42) |
| | Conceptual Graphs | 2 (44) |
| | Programming in Logic (PROLOG) | 2 (46) |

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| 4. | DealingwithUncertaintyand Inconsistencies | |
| | TruthMaintenanceSystem | 1 (47) |
| | DefaultReasoning | 2 (49) |
| | ProbabilisticReasoning | 2 (51) |
| | BayesianProbabilisticInference | 2 (53) |
| | PossibleWorldRepresentations. | 1 (54) |
| 5. | UnderstandingNaturalLanguages | |
| | ParsingTechniques | 2 (56) |
| | Context-FreeandTransformationalGrammars | 2 (58) |
| | RecursiveandAugmentedTransitionNets. | 2 (60) |

| Semester | | V | |
|----------------------|---|---------------|----------|
| CourseTitle | ComputerGraphics | | |
| CourseCode | CMSACOR14T | Credit | 4 |
| CourseOutcome | Aftercompletion of thecoursethestudentwillbeableto <ol style="list-style-type: none"> 1. Understandthebasicsofcomputergraphics,differentgraphics systemsandapplications ofcomputergraphics. 2. Discussvariousalgorithmsfor scanconversionandfilling ofbasicobjects and theircomparativeanalysis. 3. Useofgeometrictransformationsongraphicsobjectsandtheir applicationin composite form. 4. Extract scene with different clipping methods and its transformation to graphics display device. 5. Exploreprojectionsandvisiblesurfacedetectiontechniquesfor displayof 3Dsceneon2D screen. 6. Renderprojectedobjectstonaturalizethescenein2Dviewand | | |

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| | use of illumination models for this. | | | | |
| Scheme of Instruction | | | | | |
| Total Duration | 60 Lectures | Class/Week | 4 | Hours/week | 4 |
| Instruction Mode | In person teaching with ICT based teaching-learning procedure | | | | |
| Scheme of Examination | | | | | |
| Maximum Score | 50 | Internal | 8+2 (Theo) | End Semester | 40 |
| Course Mapping | | | | | |
| Units | Course Content | | | Lecture Hour (Cumulative) | |
| 1 | Introduction (5 Lectures) | | | | |
| | Basic elements of Computer graphics | | | 1 | |
| | Applications of Computer Graphics | | | 3 | |
| | Applications of Computer Graphics | | | 5 | |
| 2 | Graphics Hardware | | | | |
| | Architecture of Raster scan display devices. | | | 6 | |
| | Architecture of Random scan display devices | | | 8 | |
| | I/O Devices | | | 10 | |
| | I/O Devices | | | 12 | |
| 3 | Fundamental Techniques in Graphics | | | | |
| | DDA linedrawing, Bresenham's linedrawing, Midpoint linedrawing | | | 13 | |
| | Bresenham's circledrawing, Midpoint circle drawing | | | 17 | |
| | Bresenham's ellipsoidrawing | | | 21 | |
| | Polygon filling: Flood fill and Boundary fill approach. | | | 23 | |

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| Lineclippingalgorithm:Cohen-Sutherland's algorithm,Midpointsub-divisionbased |
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| | algorithm, Polygonclipping:Sutherland- Hodgemanalgorithm | |
| | 2D Transformation: Translation, Rotation,Scaling,Reflection, Shrearing | 29 |
| | Overview of 3D transformations: Translation,Rotation,Scaling,Reflection, Shrearing | 33 |
| | BasicIdeaofProjection, OverviewofParallelandPerspective | 34 |
| 4 | GeometricModeling | |
| | Overview: Explicit, implicit, and parametriccurves. | 35 |
| | Beziercurve | 37 |
| | B-Spline | 39 |
| | B-Splineapplication | 40 |
| | Polygonsurfaces | 42 |
| 5 | VisibleSurfacedetermination | |
| | Z- buffer method | 44 |
| | Scanlinemethod | 46 |
| | Areasubdivisi3nmethod | 48 |
| | Backfasedetection | 50 |
| 6 | Surfacerendering | |
| | IlluminationandShadingmodel | 52 |
| | Basiccolormodels | 54 |
| | ComputerAnimation:overviewI | 56 |
| | ComputerAnimation:overviewII | 58 |
| | Summaryof the course | 60 |

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| Semester | | SEMESTERVI | | | |
| CourseTitle | DigitalImageProcessing | | | | |
| CourseCode | CMSADSE05T | Credit | 4 | | |
| CourseOutcome | <p>After completion of the Course the students will be able to,</p> <ol style="list-style-type: none"> 1. Acquire knowledge and understanding of the concepts, principles, processes, application field etc. of DigitalImageProcessing. 2. Identify and formulate appropriate DIP technique to solve relevant problem. 3. Compare different techniques in respect of advantages, disadvantages, and computational complexity. 4. Implement common algorithms for DIP. 5. Apply the theoretical knowledge in real-life digital imaging applications. | | | | |
| Scheme of Instruction | | | | | |
| TotalDuration | 15 weeks | Class/Week | 4 | Hours/week | 4 |
| InstructionMode | DirectTeaching(withICT) | | | | |
| Scheme of Examination | | | | | |
| MaximumScore | 50 | Internal | 10 | EndSemester | 40 |
| Course Mapping | | | | | |
| Units | CourseContent | | | LectureHour(Cumulative) | |

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| 1 | Digital Image Processing: Introduction, image acquisition, imaging sensors. Human eye, visual perceptions, optical illusions, contrast sensitivity, brightness adaptation and discrimination. | 2 |
| 1 | Digitizing an image: sampling and quantization. Pixel: the basic unit of a digital image, coordinate conventions for a 2D image. Resolution: pixel dimension versus physical dimension. | 4 |
| 1 | Types of images: binary, grayscale and color images. Neighbourhood of a pixel. Adjacency and connectivity of pixels; region and boundary. Imaging geometry, perspective projection. | 6 |
| 2 | Point processing: Intensity transformations, basic concepts, negative transformation, log and power-law (γ) transformation. | 7 |
| 2 | Contrast stretching, Piecewise linear transformation. Histogram equalization: algorithm and illustrations. | 9 |
| 2 | Neighborhood processing: basic concepts, Correlation and convolution, sliding window approach. | 11 |
| 2 | Spatial Domain Filters: Smoothing filters, Sharpening filters; Image gradients; Image Laplacian. | 13 |
| 3 | Filtering in the Frequency domain: Basic concepts — spatial domain versus frequency domain filtering. Fourier series, Fourier Transform and its properties. | 16 |

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| 3 | FastFourierTransform,DecimationinFrequencyand DecimationinTime. | 18 |
| 3 | Frequency domain operations: Correlation andConvolution, 2-D sampling, Discrete CosineTransform.HotellingTransform. | 21 |
| | ClassTest | 22 |

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| 4 | Difference between image enhancement and imager restoration. Techniques of restoration. | 23 |
| 4 | Deformation models: Geometric transformations, image morphing. | 25 |
| 4 | Denoising: Noise and its characterization, restoration filters for noisy images, adaptive filters. | 27 |
| 4 | Degradation models: Linear, position invariant degradations, estimation of degradation functions, restoration from projections. | 29 |
| 5 | Image Compression: Encoder-Decoder model, Types of redundancies, Lossy and Lossless compression, Entropy of an information source, Shannon's 1st Theorem. | 31 |
| 5 | Compression techniques: Run length coding, Huffman Coding, Arithmetic Coding, Golomb Coding, LZW coding, Transform Coding. | 33 |
| 5 | Sub-image size selection, blocking artifacts, DCT implementation using FFT. | 35 |
| 5 | FAX compression (CCITT Group-3 and Group-4), Symbol-based coding, JBIG-2, Bit-plane encoding, Bit-allocation, Zonal Coding. | 37 |
| 5 | Threshold Coding, JPEG, Lossless predictive coding, Lossy predictive coding, Motion Compensation. | 39 |
| | Student seminar | 42 |
| 6 | Wavelet based Image Compression: Expansion of functions, Multi-resolution analysis (MRA), Scaling functions, MRA refinement equation. | 43 |
| 6 | Wavelet series expansion, Discrete Wavelet Transform (DWT), Continuous Wavelet Transform, Fast Wavelet Transform, 2-D wavelet Transform. | 45 |
| 6 | Compression techniques: JPEG-2000 encoding. Digital Image Watermarking. | 46 |

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| 7 | Morphological Image Processing: Basic concepts — Set theoretic operations on images, Structuring element (SE). Erosion, Dilation, Opening, Closing, Hit-or-Miss Transform. | 48 |
| 7 | Advanced topics: Boundary Detection, Hole filling, Connected components, Convex hull. | 50 |
| 7 | Thinning, thickening, skeletons, pruning, Geodesic Dilation, Erosion, Reconstruction by dilation and erosion. | 52 |
| 8 | Image Segmentation: Basic concepts — Change detection in images. Point, line, edge detection. | 54 |
| 8 | Segmentation techniques: Local processing, regional processing, Hough transform. | 56 |
| 8 | Thresholding, Iterative thresholding, Otsu's method, Moving averages, Multivariable thresholding. | 58 |
| 8 | Region-based segmentation, Watershed algorithm, Use of motion in segmentation. | 59 |
| | Internal Assessment | 60 |