

CMSADSE05T-COMPUTER SCIENCE (DSE3/4)

Time Allotted: 2 Hours

Full Marks: 40

The figures in the margin indicate full marks. Candidates should answer in their own words and adhere to the word limit as practicable.

GROUP-A

1. Answer any <i>four</i> questions from the following:	$2 \times 4 = 8$
(a) What do you mean by image resolution?	2
(b) Differentiate between image enhancement and image restoration.	2
(c) What do you mean by 8- connected neighbours of a pixel?	2
(d) What is contrast stretching?	2
(e) What is the need of compression?	2
(f) What is image enhancement? Why is it needed?	1 + 1 = 2
(g) What is edge in an image?	2

GROUP-B

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	Answ	ver any <i>fou</i>	r qu	iestio	ons i	from	the fol	llowing			8×4 = 32	
2.	histogram image segm	nent of size	5×5	•			ogram	equalization	for	the	8	
		[·	4 4	4 4 4 5 5 5	4	4						
			3 4	45	4	3						
			3 5	5 5	5	3						

- $\begin{bmatrix} 3 & 4 & 5 & 4 & 3 \\ 4 & 4 & 4 & 4 \end{bmatrix}$
- 3. (a) Write the purposes of image processing.
 - (b) List the steps involved in digital image processing and explain them in brief.
- 4. (a) Illustrate Sampling and Quantization of an image. (2+2)+4=8
 - (b) Discuss image negative transformation.

2+6 = 8

5. (a) Discuss about spatial domain and frequency domain filtering briefly.	4+4 = 8
(b) Differentiate between low-pass and high-pass filter.	
6. (a) Explain four arithmetic and logical operations on image.	4+4
(b) Explain the operation of Region growing approach for image segmentations.	
7 (a) Write different causes of image degradation	2+4+2=8
7. (a) Write different causes of image degradation.(b) Exclusion image descent and exclusion model in brief.	2+4+2 - 0
(b) Explain image degradation and restoration model in brief.	
(c) Differentiate between linear and non linear spatial filters.	
8. Write short notes on: (any <i>two</i>)	$4 \times 2 = 8$
(a) Discrete Fourier Transform	
(b) Edge Detection	
(c) Image watermarking.	

N.B.: Students have to complete submission of their Answer Scripts through E-mail / Whatsapp to their own respective colleges on the same day / date of examination within 1 hour after end of exam. University / College authorities will not be held responsible for wrong submission (at in proper address). Students are strongly advised not to submit multiple copies of the same answer script.

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WEST BENGAL STATE UNIVERSITY

B.Sc. Honours 6th Semester Examination, 2022

CMSADSE04T-COMPUTER SCIENCE (DSE3/4)

Time Allotted: 2 Hours

Full Marks: 40

The figures in the margin indicate full marks. Candidates should answer in their own words and adhere to the word limit as practicable.

GROUP-A

1.	Answer any <i>four</i> questions from the following:	
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- (a) What is sequence file in Hadoop?
- (b) Define the three key design principles of Pig Latin.
- (c) Define the various file formats supported in HIVE.
- (d) What is the difference between analysis and analytics?

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(e) What do you mean by semi-structured data?

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- (f) How are views different from materialized view?
- (g) What is YARN?

GROUP-B ..

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		Answer any <i>four</i> questions from the following	$8 \times 4 = 32$
2.		What is HDFS? What is Name Node and Data Node in HDFS? How NameNode tackle DataNode in HDFS?	2+4+2 = 8
3.	, í	Define BIG Data. Explain the Evolution of Big Data and their characteristics.	2+6 = 8
4.		Illustrate the Hadoop Core Components with neat diagram. Discuss the Hadoop system and Ecosystem components in four layers.	4+4 = 8
5.		Discuss the NOSQL data stores and their characteristic features. Illustrate the Key Value pairs in data architectural patterns with an example.	4+4 = 8

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 $2 \times 4 = 8$

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- 6. (a) Discuss the functions of MongoDB Query Language and database Commands.
 - (b) Describe the MapReduce execution steps with neat diagram.
- 7. What would be the overall goals of big data in E-Commerce? Explain. How Big 3+5=8 Data helps to identify risks and reduce fraud in E-Commerce?
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WEST BENGAL STATE UNIVERSITY

B.Sc. Honours 6th Semester Examination, 2022

CMSACOR13T-COMPUTER SCIENCE (CC13)

Time Allotted: 2 Hours

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GROUP-A

- 1. Answer any *four* questions from the following
 - (a) Define the term "Artificial Intelligence".
 - (b) What is adversarial search?
 - (c) State the difference between tautology and contradiction with an example.
 - (d) State the main advantage of any heuristic search algorithm over blind search algorithm.
 - (e) What is an "*agent*" in AI?
 - (f) What are the various issues in knowledge representation?
 - (g) What is inferential knowledge?

GROUP-B

	Answer any <i>four</i> questions from the following	8×4 = 32
2. (a) What is heuristic search?	2+2+4
(b) What do you mean by Ridge?	
(c) Explain the concept of Best-First Search with example.	
3. (a) Compare Database and Knowledgebase.	3+5
(b) Consider the following axioms-	
	$P, (P \land Q) \to R, (S \lor T) \to Q, T$	
	Prove that <i>R</i> is true by resolution.	
4. (a) What kind of knowledge is represented by the semantic nets?	2+(3+3)
(b) Write short notes on:	
	(i) Scripts (ii) Frames	

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Full Marks: 40

 $2 \times 4 = 8$

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5.	(a)	What do you understand by a task environment? Differentiate between the following environments with example:	1+2+2
		(i) Fully observable vs. partially observable	
		(ii) Discrete vs. continuous	
	(b)	What is the state-space model of a search problem? Design the state-space model for the 8-Queen problem.	1+2
6.	(a)	Convert the following sentences into predicate logic expressions and then its clause form:	6
		(i) All people who are smart but not poor are happy.	
		(ii) Sam eats everything Mary Eats.	
		(iii) Every person in the party loves every child.	
		(iv) If it is a bird, it can fly.	
	(b)	What is Skolemisation?	2
7.		Write short notes on the following (any <i>two</i>):	4+4
	(a)	MINIMAX algorithm	
	(b)	A* algorithm	
	(c)	Water jug problem.	

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WEST BENGAL STATE UNIVERSITY

B.Sc. Honours 6th Semester Examination, 2022

CMSACOR14T-COMPUTER SCIENCE (CC14)

Time Allotted: 2 Hours

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GROUP-A

- Answer any *four* questions from the following: 1.
 - (a) "Computer graphics is an integral part of designing a video game."- Do you agree? Justify your answer.
 - (b) Explain 8-way symmetry of a circle.
 - (c) Explain RGB color model.
 - (d) Define horizontal as well as vertical retracing.
 - (e) What are the applications of computer graphics?
 - (f) What is vanishing point?
 - (g) What is a pixel?

GROUP-B

	Answer any <i>four</i> questions from the following	8×4 = 32
2. (a)	Explain in detail about DDA line drawing algorithm.	4+1+3
(b)	What do you mean by staircase effects?	
(c)	Explain working procedure of Refresh Cathode-Ray Tubes.	
3. (a)	What are the differences between raster scan display and random scan display?	3+3+2
(b)	What is the relationship between RGB and CMYK colour model?	
(c)	What is interlacing?	
4. (a)	Let <i>R</i> be the rectangular window whose lower-left corner is at $L(-3, 1)$ and upper right corner is at $R(2, 6)$. Use the Cohen–Sutherland algorithm to clip the segments of a line for which one end point is at $A(-4, 2)$ and another is at	4+4
	<i>B</i> (-1, 7).	

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 $2 \times 4 = 8$

Full Marks: 40

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- (b) For the above-mentioned rectangular window clip the segments of a line for which one end point is at C(-1, 5) and another is at D(3, 8) by using midpoint subdivision process.
- 5. (a) Find the matrix that represents rotation of an object by 30° about the origin. 2+(3+3)
 (b) Perform a 45° rotation of triangle A(0, 0), B(1, 1), C(5, 2) about the origin and about the point P(-1, -1).
 6. (a) Explain Window-to-Viewport mapping with a figure.
 (b) Compare between point clipping and line clipping.
 7. (a) Discuss in detail about Midpoint Circle drawing algorithm. 4+2+2
 (b) Differentiate between Flood Fill and Boundary Fill algorithms.
 (c) Define Virtual Reality.
 - 8. (a) Prove that two successive 2D rotations are additive:

$$R(\Theta_1) \cdot R(\Theta_2) = R(\Theta_1 + \Theta_2).$$

- (b) Suppose that the base of the window is rotated at an angle Θ from the x-axis. What is the window-to-viewport mapping?
- (c) Find the form of the matrix for reflection about a line L with slope m and y intercept (0, b).
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2+2+4